

SHAPE & COLOUR MATCH

A unique fun game to identify and match
Shapes & Colours in different pictures!

ACTIVITY GUIDE

DEVELOPS

- *KEEN OBSERVATION*
- *VISUAL DISCRIMINATION*
- *MEMORY SKILLS*
- *PROBLEM SOLVING*
- *EYE-HAND COORDINATION*
- *SHAPE & COLOUR RECOGNITION*

CONTENTS

28 sets of two piece self-correcting match ups
(56 large pieces)

The parent/teacher should first help the child to understand the concept with examples. Explain that shapes and colours are in everything.

Introduce various objects/things one by one to the child from immediate environment and through books/magazines etc. to help the child learn to recognize shapes and colours in different objects or things.

THE GAME

1. The child is required to identify and match each picture/figure with the shapes and colours it is made up of.
2. Help him/her understand the game by matching two sets of puzzles in front of the child.
3. Allow the child to match another set. Let him/her remove the pictures and refix them independently. Help wherever necessary.
4. Spread 4 to 5 sets on a table and jumble them together. Let the child look at the pictures carefully and match with corresponding shapes and colours.
5. Tell them that they can check their answers as the puzzles have been so cut that only the correct one will match.
6. Gradually, make it more difficult by spreading more sets of cards.

MEMORY GAME (Group Game)

- a) Shuffle all the 56 cards and place them face down in four rows.
- b) Let the youngest player start the game. Have him/her turn over any two cards. If the cards have a match, the player may keep the cards and take another turn. If the cards are different, the next player takes the turn. The players take their turns clock-wise. The players have the added advantage of picking up cards from the cards that have already been revealed. The player with the highest number of sets at the end wins.
- c) The game ends when all the cards have been matched.
- d) The child with more cards is the winner.